EYFS Long Term Plan 2019 - 2020

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TERM	AUTUMN 1 8 weeks	AUTUMN 2 7 weeks	SPRING 1 6 weeks	SPRING 2 6 weeks	SUMMI 5 wee
THEME	Super me! Harvest	Light and Dark	When grow up	Natural world (whole school topic)	Traditional
Key Texts	The Little Red Hen Pumpkin Soup by Helen Cooper	Father Christmas by Raymond Briggs		Day monkey, night monkey Owl babies	Goldilocks and the The Elves and the Jack and the Bear
Special events	Harvest performance National poetry day Learning reviews Diwali	Pyjama day? Remembrance Children in need buddy classes Learning to learn evening Grandparents morning Christmas nativity	Assessment information evening for parents Safer internet day and assemblies for parents	World book day Sports relief Learning reviews Mother's day Leamington Elephants	Sports day
Learning Visits		Father Christmas Warwick Arts Centre		Cotswold Wildlife park	Lillington
Parental engagement	Harvest performance	Grandparents morning	Safer internet assemblies		Sports
Tapestry home	Technology	Christmas celebrations	Follow elephant trail	Easter celebrations	Seaside exp
BLP	Reflectiveness Meeting the pets Managing distractions Perseverance collaboration	Imitation Listening Noticing Questioning reasoning	Capitalising Planning & revising Imaging Making links	Empathy interdependence distilling	
Listening and attention			Maintains attention, concentrates and sit •Two-channelled attention – can listen a	Early Learning Goal Children listen atte accurately anticipa relevant comments what others say an activity.	
Understanding	 Understands use of objects (e.g. "What do we use to cut things?') Shows understanding of prepositions such as 'under', 'on top', 'behind' by carrying out an action or selecting correct picture. Responds to simple instructions, e.g. to get or put away an object. Beginning to understand 'why' and 'how' questions. 		Responds to instructions involving a two-part sequence. Understands humour, e.g. nonsense rhymes, jokes.Able to follow a story without pictures or props.Listens and responds to ideas expressed by others in conversation or discussion		Early Learning Goal Children follow inst answer 'how' and 'y response to stories
Speaking	 Beginning to use more complex sentence because). Can retell a simple past event in correct finger). Uses talk to connect ideas, explain what happen next, recall and relive past exper Questions why things happen and gives when, how. Uses a range of tenses (e.g. play, playir Uses intonation, rhythm and phrasing to Uses vocabulary focused on objects and to them. Builds up vocabulary that reflects the br Uses talk in pretending that objects star 	is to link thoughts (e.g. using and, order (e.g. went down slide, hurt is happening and anticipate what might iences. explanations. Asks e.g. who, what, og, will play, played). o make the meaning clear to others. people that are of particular importance eadth of their experiences.	Extends vocabulary, especially by groupi and sounds of new words. •Uses language to imagine and recreate •Links statements and sticks to a main th •Uses talk to organise, sequence and cla • Introduces a storyline or narrative into	roles and experiences in play situations. neme or intention. rify thinking, ideas, feelings and events.	Early Learning Goal Children express th listeners' needs. Th when talking about future. They develop their or events.
Moving and handling	 Builds up vocabulary that reflects the breadth of their experiences. Uses talk in pretending that objects stand for something else in play, e,g, 'This box is my castle. Moves freely and with pleasure and confidence in a range of ways, such as slithering, shuffling, rolling, crawling, walking, running, jumping, skipping, sliding and hopping. Mounts stairs, steps or climbing equipment using alternate feet. Walks downstairs, two feet to each step while carrying a small object. Runs skilfully and negotiates space successfully, adjusting speed or direction to avoid obstacles. Can stand momentarily on one foot when shown. Can catch a large ball. Draws lines and circles using gross motor movements. Uses one-handed tools and equipment, e.g. makes snips in paper with child scissors. Holds pencil between thumb and two fingers, no longer using whole-hand grasp. Holds pencil near point between first two fingers and thumb and uses it with good control. 		 Experiments with different ways of moving. Jumps off an object and lands appropriately. Negotiates space successfully when playing racing and chasing games with other children, adjusting speed or changing direction to avoid obstacles. Travels with confidence and skill around, under, over and through balancing and climbing equipment. Shows increasing control over an object in pushing, patting, throwing, catching or kicking it. Uses simple tools to effect changes to materials. Handles tools, objects, construction and malleable materials safely and with increasing control. Shows a preference for a dominant hand. 		Early Learning Goal Children show good c They move confidentl equipment and tools o

MER 1	SUMMER 2			
veeks	7 weeks			
nal stories	Seaside			
the three bears he Show Maker eanstalk	To the Beach by Thomas Docherty			
	Reports Induction day			
on library				
ts day				
experiences	Transition			
oal ttentively in a range of situations. They listen to stories, pating key events and respond to what they hear with hts, questions or actions. They give their attention to and respond appropriately, while engaged in another				
	g several ideas or actions. They bout their experiences and in			
oal themselves effectively, showing awareness of They use past, present and future forms accurately out events that have happened or are to happen in the eir own narratives and explanations by connecting ideas				

bood control and co-ordination in large and small movements. dently in a range of ways, safely negotiating space. They handle bools effectively, including pencils for writing.

EYFS Long Term Plan 2019 - 2020

	•Can copy some letters, e.g. letters from thei	r name.	 Begins to use anticlockwise movement and r Begins to form recognisable letters. Uses a pencil and holds it effectively to form correctly formed. 		
Handwriting	Patterns Tracing over name in letter join font	s, a, t, p, i, n,			
PE	Getting changed	Dance and movement – fireworks and animals	Top corner coaching – trampolines	Top corner coaching - trampolines	Athletics (sports day gar
Health and self care	Getting changed Team games Dance and movement – fireworks and animals T If •Can tell adults when hungry or tired or when they want to rest or play. •Dance and movement – fireworks and animals T •Observes the effects of activity on their bodies. •Understands that equipment and tools have to be used safely. •Gains more bowel and bladder control and can attend to toileting needs most of the time themselves. •Can usually manage washing and drying hands. • •Dresses with help, e.g. puts arms into open-fronted coat or shirt when held up, pulls up own trousers, and pulls up zipper once it is fastened at the bottom. • Can select and use activities and resources with help. •Welcomes and values praise for what they have done. • •Enjoys responsibility of carrying out small tasks. • • •		 Eats a healthy range of foodstuffs and understands need for variety in food. Usually dry and clean during the day. Shows some understanding that good practices with regard to exercise, eating, sleeping and hygiene can contribute to good health. Shows understanding of the need for safety when tackling new challenges, and considers and manages some risks. Shows understanding of how to transport and store equipment safely. Practices some appropriate safety measures without direct supervision. 		Early Learning Goal Children know the im exercise, and a health healthy and safe. The and personal needs s going to the toilet ind
Self-confidence & self awareness	 Can select and use activities and resources with help. Welcomes and values praise for what they have done. Enjoys responsibility of carrying out small tasks. Is more outgoing towards unfamiliar people and more confident in new social situations. Confident to talk to other children when playing, and will communicate freely about own home and community. 		 Confident to speak to others about own needs, wants, interests and opinions. Can describe self in positive terms and talk about abilities. 		Early Learning Goa Children are confid activities more tha group, will talk abo need for their chos help.
Managing feelings and behaviour	Aware of own feelings, and knows that some actions and words can hurt others'		Understands that own actions affect other people, for example, becomes upset or tries to comfort another child when they realise they have upset them. •Aware of the boundaries set, and of behavioural expectations in the setting. •Beginning to be able to negotiate and solve problems without aggression, e.g. when someone has taken their toy.		Early Learning Goa Children talk about own and others' be behaviour is unacc understand and fol different situations
	Classroom rules	Performing in nativity	Friendships/kindness		
Making relationships	Can play in a group, extending and elaborating play ideas, e.g. building up a role- play activity with other children. Initiates play, offering cues to peers to join them. Keeps play going by responding to what others are saying or doing. Demonstrates friendly behaviour, initiating conversations and forming good relationships with peers and familiar adults.		 Initiates conversations, attends to and takes account of what others say. Explains own knowledge and understanding, and asks appropriate questions of others. Takes steps to resolve conflicts with other children, e.g. finding a compromise. 		Early Learning Goa Children play co-op account of one ano They show sensitiv relationships with a
Reading	 Enjoys rhyming and rhythmic activities. Shows awareness of rhyme and alliteration. Recognises rhythm in spoken words. Listens to and joins in with stories and poems, one-to-one and also in small groups. Joins in with repeated refrains and anticipates key events and phrases in rhymes and stories. Beginning to be aware of the way stories are structured. Suggests how the story might end. Listens to stories with increasing attention and recall. Describes main story settings, events and principal characters. Shows interest in illustrations and print in books and print in the environment. Recognises familiar words and signs such as own name and advertising logos. Looks at books independently. Handles books carefully. Knows information can be relayed in the form of print. Holds books the correct way up and turns pages. Knows that print carries meaning and, in English, is read from left to right and top to bottom. 		 Continues a rhyming string. Hears and says the initial sound in words. Can segment the sounds in simple words and blend them together and knows which letters represent some of them. Links sounds to letters, naming and sounding the letters of the alphabet. Begins to read words and simple sentences. Uses vocabulary and forms of speech that are increasingly influenced by their experiences of books. Enjoys an increasing range of books. Knows that information can be retrieved from books and computers. 		Early Learning Goa Children read and u knowledge to deco them aloud accurat They demonstrate talking with others
Guided reading	Baseline assessment of reading and book awareness. 1:1 reading for children who are ready	The Christmas story	1:1 reading for all children		
Writing	1:1 reading for children who are ready Sometimes gives meaning to marks as they draw and paint. •Ascribes meanings to marks that they see in different places.		Gives meaning to marks they make as they draw, write and paint. •Begins to break the flow of speech into words. •Continues a rhyming string. •Hears and says the initial sound in words. •Can segment the sounds in simple words and blend them together.		Early Learning Goa Children use their match their spoker words. They write

games)	Gymnastics			
al importance for good h althy diet, and talk abo They manage their own Is successfully, includin independently	ut ways to keep 1 basic hygiene			
han others. They are about their ideas, an	tivities, and say why they like some confident to speak in a familiar d will choose the resources they y say when they do or don't need			
ioal but how they and others show feelings, talk about their behaviour, and its consequences, and know that some acceptable. They work as part of a group or class, and follow the rules. They adjust their behaviour to ons, and take changes of routine in their stride.				
	transition			
oal -operatively, taking turns with others. They take nother's ideas about how to organise their activity. tivity to others' needs and feelings, and form positive th adults and other children				
code regular words	nd some common irregular words. Nen			

Goal	

eir phonic knowledge to write words in ways which ken sounds. They also write some irregular common ite simple sentences which can be read by themselves

EYFS Long Term Plan 2019 - 2020

			•Links sounds to letters, naming and sou •Uses some clearly identifiable letters to some sounds correctly and in sequence. •Writes own name and other things such •Attempts to write short sentences in me	communicate meaning, representing as labels,captions.	and others. Some v plausible.
	Autumn poems Talk for writing little red hen	Firework adjectives Christmas lists Christmas cards			
Phonics	Phase 1	Phase 2 Assess and put into groups	Phase 2	Phase 3	Phase
Numbers	Uses some number names and number la •Uses some number names accurately in •Recites numbers in order to 10. •Knows that numbers identify how many •Beginning to represent numbers using fi •Sometimes matches numeral and quanti •Shows curiosity about numbers by offeri •Compares two groups of objects, saying •Shows an interest in number problems. •Separates a group of three or four object recognise that the total is still the same. •Shows an interest in numerals in the env •Shows an interest in representing number •Realises not only objects, but anything of jumps.	anguage spontaneously. play. objects are in a set. ngers, marks on paper or pictures. ty correctly. ng comments or asking questions. when they have the same number. tts in different ways, beginning to vironment. ers.	Recognise some numerals of personal signal Recognises numerals 1 to 5. •Counts up to three or four objects by sa •Counts actions or objects which cannot •Counts objects to 10, and beginning to •Counts out up to six objects from a larg •Selects the correct numeral to represent •Counts an irregular arrangement of up •Estimates how many objects they can sa •Uses the language of 'more' and 'fewer' •Finds the total number of items in two of •Says the number that is one more than •Finds one more or one less from a grout •In practical activities and discussion, but adding and subtracting. •Records, using marks that they can inter •Begins to identify own mathematical pro- fascinations.	aying one number name for each item. be moved. count beyond 10. ler group. t 1 to 5, then 1 to 10 objects. to ten objects. ee and checks by counting them. ' to compare two sets of objects. groups by counting all of them. a given number. p of up to five objects, then ten objects. eginning to use the vocabulary involved in erpret and explain.	Early Learning Goa Children count reli order and say whic number. Using qua digit numbers and problems, includin
Number blocks	One Another one Two Three One, two, three – comparing numbers	Four Five - Three little pigs – counting to 4, adding 1 Off we go – missing numbers to 5 How to count – 1:1 correspondence Stampolines - Subitising Addition using objects and cubes – tens	The whole of me – part part whole The terrible twos - partitioning Holes - add and subtract, Hide and seek – add and subtract, number bonds to 5 Six seven Counting amounts, writing and	Eight Nine Ten Just add one - adding Ten green bottles – subtracting Counting sheep – representing 6	Double trouble – dou The three threes – pa Odds and evens Fluffies – number bor Blast off – counting b number bonds to 10
	Counting to 10 (20) – tens frame Ordering numbers to 10 (20) - numicon Reading numbers	frame Counting unseen things like claps Matching numeral and quantity	matching numeral One more , one less addition	Subtraction problems	Doubling Halving Sharing
Space, shape and measures	 Shows an interest in shape and space by arrangements with objects. Shows awareness of similarities of shape Uses positional language. Shows interest in shape by sustained conshapes or arrangements. Shows interest in shapes in the environm Uses shapes appropriately for tasks. Beginning to talk about the shapes of events 	es in the environment. nstruction activity or by talking about nent.	Beginning to use mathematical names for 'solid' 3D shapes and 'flat' 2D shapes, and mathematical terms to describe shapes. •Selects a particular named shape. •Can describe their relative position such as 'behind' or 'next to'. •Orders two or three items by length or height. •Orders two items by weight or capacity. •Uses familiar objects and common shapes to create and recreate patterns and build models. •Uses everyday language related to time. •Beginning to use everyday language related to money. •Orders and sequences familiar events. •Measures short periods of time in simple ways.		Early Learning Goa Children use every position, distance, and to solve proble They explore chara mathematical lang
	Weighing ingredients for bread making Repeated patterns using natural objectsSequencing getting ready for bed 2d Shape patterns wrapping paper 3d shapes Positional languageWeighing ingredients for bread making Absolution and the second		Measuring length and height Measuring capacity	Time money	
People and communities	Shows interest in the lives of people who •Remembers and talks about significant e •Recognises and describes special times o •Shows interest in different occupations a •Knows some of the things that make the the similarities and differences in relation	events in their own experience. or events for family or friends. and ways of life. em unique, and can talk about some of	Enjoys joining in with family customs ar	id routines.	Early Learning Goa Children talk about lives of family men enjoy the same thi are sensitive to thi between themselve traditions.

e words are spelt correctly and others are phonetically ase 4 Phase 4

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eliably with numbers from one to 20, place them in hich number is one more or one less than a given juantities and objects, they add and subtract two singlend count on or back to find the answer. They solve ling doubling, halving and sharing.

loubling and halving • partitioning bonds to 7 g backwards and L0	The two tree – subtracting 2, counting in 2's Numberblock castle - addition

ìoal

eryday language to talk about size, weight, capacity, ce, time and money to compare quantities and objects blems. They recognise, create and describe patterns. aracteristics of everyday objects and shapes and use nguage to describe them.

Goal	
	events in their own lives and in the that other children don't always
hings and	-

things, and this. They know about similarities and differences elves and others, and among families, communities and

	Harvest celebrations – tasting and	Christmas celebrations Diwali – Rama and Sita				
RE	RE: F5 where do we belong?	RE: F1 which stories are special and why?	RE:F2 which people are special and why?	RE: F4 which times are special and why?	RE: F3 Which places are special and why?	RE: F6 what is special about our world?
The world	Comments and asks questions about aspects of their familiar world such as the place where they live or the natural world. •Can talk about some of the things they have observed such as plants, animals, natural and found objects. •Talks about why things happen and how things work. •Developing an understanding of growth, decay and changes over time. •Shows care and concern for living things and the environment.		Looks closely at similarities, differences, patterns and change.		Early Learning Goal Children know about similarities and differences in relation to places, objects, materials and living things. They talk about the features of their own immediate environment and how environments might vary from one another. They make observations of animals and plants and explain why some things occur, and talk about changes.	
	Welly walk around outside and woods Investigating pumpkins and other veg scooping, chopping, exploding Pumpkin boats – floating and sinking		Baby photos of teachers			
Technology	 Knows how to operate simple equipment, e.g. turns on CD player and uses remote control. Shows an interest in technological toys with knobs or pulleys, or real objects such as cameras or mobile phones. Shows skill in making toys work by pressing parts or lifting flaps to achieve effects such as sound, movements or new images. Knows that information can be retrieved from computers 		Completes a simple program on a computer. •Uses ICT hardware to interact with age-appropriate computer software.		Early Learning Goal Children recognise that a range of technology is used in places such as homes and schools. They select and use technology for particular purposes.	
	iPad and cboard rules	Firework pictures				
Exploring and using media and materials			•Manipulates materials to achieve a planned effect. •Constructs with a purpose in mind, using a variety of resources. •Constructs with a purpose in mind, using a variety of resources.		nd dance, and experiment with ways and explore a variety of materials, ng with colour, design, texture, form	
	Leaf rubbing Colour wheel and colour mixing	Fireworks Clay diva lamps Rangoli patterns Owls with feathers Night time ink wash art Christmas decorations and cards				
Being imaginative	 Developing preferences for forms of expression. Uses movement to express feelings. Creates movement in response to music. Sings to self and makes up simple songs. Makes up rhythms. Notices what adults do, imitating what is observed and then doing it spontaneously when the adult is not there. Engages in imaginative role-play based on own first-hand experiences. Builds stories around toys, e.g. farm animals needing rescue from an armchair 'cliff'. Uses available resources to create props to support role-play. Captures experiences and responses with a range of media, such as music, dance and paint and other materials or words. 		 Create simple representations of events, people and objects. Initiates new combinations of movement and gesture in order to express and respond to feelings, ideas and experiences. Chooses particular colours to use for a purpose. Introduces a storyline or narrative into their play. Plays alongside other children who are engaged in the same theme. Plays cooperatively as part of a group to develop and act out a narrative. 		Early Learning Goal Children use what they have learnt about media and materials in original ways, thinking about uses and purposes. They represent their own ideas, thoughts and feelings through design and technology, art, music, dance, role play and stories.	
	•Captures experiences and responses	with a range of media, such as music,				